

CAMP KADIMA 2008
"Across the Universe"
Icebreakers

Tuesday, August 12, 2008 5:30 PM – 6:30 PM

Supplies:

Balls

Cards with cultural descriptions

NAME GAME – THE BALL GAME

Stand in a circle and have each person say their name. Next, take a ball and throw it to somebody in the circle and say his/her name, then have them throw it to someone and say his/her name etc. Repeat using the same order and add in more balls until it moves quickly.

LINK

One person is chosen to start the game. The person will stand up and introduce him/herself and then say one thing about him/herself that is not apparent (for example, the person cannot say their hair or eye color, but can say "I like to horseback ride"). If the first person's statement also applies to someone else in the group that person says "link" and stands up and links arms with the first person. Now it is the second person's turn to make statements about him/herself until someone else finds a link. The game continues until everyone in the group is "linked".

ROCK PAPER SCISSORS

Everyone starts off by playing rock paper scissors. After two people play, the loser has to follow around the winner chanting his/her name, and the winner has to seek out another player to play rock paper scissors with. The loser of that game and his/her 'groupie' follows the new winner. This continues until the end when everyone is following two people left in for the final match.

THE CULTURE GAME

This game is about communication between different cultures. Split the group into two – one is the people of the land, the other is the people of the sea. Give each group a sheet of information about how they behave in different situations. Give each group about 3 minutes to review their papers. Do not let them see the other group's sheet. Then ask for volunteers to act out different scenes (dinner date, basketball game, trip to the doctor, right before a test, airport security, vacation etc). They have to use the behaviors given to them on the sheet based on how they feel in the situation. The following is the information they will receive on the sheet:

Water People

Mad: smile and say horray!

Happy: stomp feet and frown

When you first meet: shake hands

Eating: eat with hands, do not use silverware, burp

Inappropriate mannerisms: hug, growling

When you like somebody: touch other's nose

Nervous: crawl on ground

Sad: Say the ABC's

When you are in pain: jump up and down

Tired: touch your eyes

Want to go home: snap your fingers

When you have an idea: quack like a duck

Land People

Mad: growl

Happy: sing the Abc's

When you first meet: hug

Eating: eat sittig on the floor

Inappropriate mannerisms: stomping feet, touching others noses, burping

When you like somebody: shake their hands

Nervous: spin in circles

Sad: quack like a duck

When you are in pain: jump up and down

Excited: say horray!

Tired: snap your fingers

Want to go Home: touch your own nose

*You can briefly (1 min) sum up this activity by emphasizing the differences between different cultures and the importance of working to understand other people.